

## LEARNING STYLE DETECTION USING K-MEANS CLUSTERING

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### ABSTRACT

Learning theorist established the fact that learners are characterized according to their distinct learning styles. Investigating learners' learning style is important in the educational system in order to provide adaptivity and improve learning experience. Past researches have proposed various approaches to detect learning styles. Among unsupervised learning methods, the K-means clustering has emerged as a widely used method to predict patterns in data because of its simplicity. This paper evaluates the performance of K-means clustering in automatically detecting learners' learning style in an online learning environment. The experimental results prove differences in learning thus characterizing learners based on learning style.

**Keywords:** Learning styles, K-means clustering, Learning management system, Learning style model, unsupervised learning.

### INTRODUCTION

Rapid advancements in technology have led to massive contributions in various sectors including the education sector. Innovation in technology entails new approaches that influence learning process and greatly improve educational system. For instance, many Institutions employ electronic-learning (e-learning) thereby allowing learners from all around the world to participate in learning irrespective of physical barrier.

A Learning management system (LMS) is a platform that allows instructors to set up educational courses and support online learning delivery. Although traditional LMS supports online learning effectively, these systems are limited in their ability to personalize learning. Personalization is crucial to LMS because each learner has individual needs and characteristics such as different prior knowledge, cognitive abilities, learning styles and motivation (Graf, 2007).

A learning style refers to the way people receive, process, evaluate, understand, and utilize information in learning (Battaglia, 2008). Educational theories argue that providing courses that fit the individual characteristics of learners makes learning easier for them and thus, increases their learning progress (Graf, 2007). Obtaining information about learners' learning styles can help education instructors to apply appropriate teaching methods to improve learning process and experience.

There are two main types of learning style detection methods: (i) static learning style detection based on a static approach such as questionnaire and (ii) automatic learning style detection infers preference and needs through the learning behaviour and action. Although the static detection method is simplistic in its approach, this method actually depends on learners to fill in lengthy questionnaires to deduce learning styles, which might lead to poor accuracy measurement. A better approach is the automatic detection that requires little effort from learners and captures learning styles based on learning behaviour and action.

Several recent studies have attempted to address the issue of identifying learning styles for personalizing the learning experience. (Li & Abdul, 2018a) proposed tree augmented naive Bayesian method in detecting students' learning style in an online learning environment. The achieved results show a higher detection accuracy

when compared to the Bayesian network. (Petchboonmee et al., 2015) implements a decision tree for the learning style prediction based on the Kolb learning style model. (Cha, et al., 2006) employs the use of Decision Trees and Hidden Markov Models for detecting learning styles according to Felder Silverman Learning Style Model FLSM. (García et al., 2007) performed an experiment by observing the behaviour of learners during an online course to show the effectiveness of Bayesian networks for identifying learning styles based on the behaviour of students. (Hao et al., 2020) proposed a learning style classifier based on the deep belief network DBN for large-scale online education to identify students' learning styles and classify them. (Hao et al., 2020) approach improved the DBN model to identify student's learning style by analysing each individual's learning style features using the improved DBN.

(Chang et al., 2009) introduced a method that combines k-nearest neighbour classification with genetic algorithm to classify and then identify students' learning styles. (Graf et al., 2008) developed an automatic approach for identifying learning styles with respect to the Felder-Silverman learning style model by inferring learning styles from learners' behaviour during an online course.

This paper presents an automatic approach to detect learning style using K-means clustering. The detection process starts with variable setting for the study based on Felder Silverman learning style model FLSM (Felder & Silverman, 1988).

### Felder Silverman Learning Style Model

Felder-Silverman learning style model FLSM (Felder & Silverman, 1988) characterize learners by values into four dimensions and each dimension is viewed independently from each other. In this paper, FLSM is considered for the study because it is a powerful and reliable model for the computer-based analysis of learners' learning styles (Prabhani et al., 2013). The four learning styles dimensions are:

- i. Procession dimension (active/reflective),
  - ii. Perception dimension (sensing/intuitive),
  - iii. Input (verbal/visual),
  - iv. Understand (sequential/global)
- i. Procession dimension: active learners learn best by working actively with the learning material and by trying things out. Furthermore, active learners tend to learn by communicating with others and prefer to learn by working in large groups. In contrast, reflective learners prefer to think about and reflect

- on the material. They also prefer to work alone or in a small group.
- ii. Perception dimension: Learners with a sensing learning style lean towards factual, detailed and concrete learning material. They like to solve practical, real world problems. In contrast, intuitive learners prefer to learn abstract and theoretical learning material. Furthermore, intuitive learners prefer conceptual instances as a preferred source of information.
- iii. Input dimension: deals with the preferred sensory channel through which environmental inputs are perceived. Visual learners like information presented in a visual form such as

- pictures, graphs, diagrams and flowcharts. Verbal learners tend to be more interested in material presented in textual form.
- iv. Understanding dimension: Sequential learners follow a consecutive reasoning process to understand problems and therefore have a linear learning progress. In contrast, global learners tend to learn randomly and in large leaps. Global learners tend to be more interested in learning material overview while sequential learners tend to absorb learning material presented in a linear sequence.

**K-Means Clustering**

(Jain & Dubes, 1988) defines clustering as the process of classifying objects into subsets that have meaning in the context of a particular problem. K-means clustering (Morissette & Chartier, 2013) is an unsupervised learning algorithm that aims to iteratively assign each data point to one of *k* clusters based on feature

similarity. Different metrics such as Euclidean distance, Manhattan distance can be used to calculate this similarity.

Euclidean distance estimates the distance between cluster centre *c* and data point *x* where *i* is the dimension of *c* or *x* and *k* is the total number of dimensions. Euclidean distance is calculated as follows:

$$EuclideanDistance = \sqrt{\sum_i^k (x_i - c_i)^2} \tag{1}$$

Given a set of data points  $\{x_1, x_2, \dots, x_n\} \in R^d$  and a set of *k* cluster centres  $\{C_1, C_2, \dots, C_k\} \in R^d$  where  $R^d$  is the data space of *d* dimensions, K-means algorithm aims to find a set of cluster centres that is a solution to minimization problem (Morissette & Chartier, 2013). Table 1 below describes the K-means clustering algorithm (Morissette & Chartier, 2013).

**Table 1: K-means Algorithm**

K-means Algorithm
Step 1: Choose the number of clusters
Step 2: Choose the metric to use
Step 3: Choose method to pick initial centroids
Step 4: Assign initial centroids
Step 5: While metric (centroids, data points)>threshold
a. For <i>i</i> <= data points
Assign data points to closest cluster according to metric
b. Recalculate the centroids

**METHODOLOGY**

This study aims to identify learning styles using unsupervised learning approach. Automatic learning style detection is carried out in this paper to avoid the inconvenience of filling out lengthy

learning style questionnaires. The variables for the study are generated based on FLSM (García et al, 2007; Graf et al., 2008; Prabhani et al., 2013) as shown in

Table 2 for procession dimension,

Table 3 for perception dimension,

Table 4 for input dimension and

Table 5 for understanding dimension.

**Table 2: Learning styles mapping to learning activity for procession dimension**

Active	Reflexive
Forum posting	Forum viewing
Chat	Content viewing
Wiki	Summary of lecture
E-mail	Examples
Multiple choice questions	

**Table 3: Learning styles mapping to learning activity for perception dimension**

Sensing	Intuitive
Examples Exercises Self-assessment test Questions about facts	Content viewing Concepts and theories Definitions Algorithms Glossary

**Table 4: Learning styles mapping to learning activity for input dimension**

Visual	Verbal
Video Graphics Tables Flow chats Images	Text-based material Audio

**Table 5: Learning styles mapping to learning activity for the understanding dimension**

Sequential	Global
Detailed learning content Content with few learning paths	Lecture summary Content with multiple learning paths Lecture overview

In this study, the procession and the perception dimension are used to illustrate algorithm implementation. There are two classifications of procession dimension: active and reflective. Chat views, Chat post, Content view, Forum post and Forum view are the pre-set variables for procession dimension. The perception dimension can

be classified as the sensing and intuitive. The selected variables for the perception dimension include Glossary, Exercise and Content view.

Based on literature (Graf, 2007), Table 6. describes the different features related to learners learning behaviour used for this study

**Table 6: Proposed setting of variables**

Dimension	Features	Description of learners behavior
Procession	Chat view	Number of chat messages views
	Chat post	Number of postings in chat
	Content view	Number of lecture material views
	Forum view	Number of views in discussion forum
	Forum post	Number of postings in discussion forum
Perception	Glossary	Number of times learners participate in glossary activity
	Content view	Number of views in course materials and books
	Exercises	Number of times learners participate in exercises

Two different datasets were used to conduct the experiment; dataset used by (Li & Abdul, 2018b) is employed to carry out the study for the procession dimension. This dataset consist of open source data collected from 95 undergraduate bioinformatics students for 7 weeks via an online course using Moodle learning management system.

The study for the perception dimension is carried out using (Learn Moodle, 2016) dataset. Learn Moodle data set is also an open data set available for conducting research via research.moodle.org. Both data sets include multiple learning objects for different learning style dimensions such as chat, quiz, examples, exercises and forum. Table 7 and Table 8 shows the training data sets where rows represent all students' data and columns represent all relevant

features of procession dimension and perception dimension interaction with learning objects as explained in Table 6. respectively. The values indicate the students' behaviour and

**Table 7: Sample training dataset for the procession dimension**

Student	Chat View	Chat Post	Content View	Forum View	Forum Post
1	10.0	10.0	171.0	0.0	2.0
2	12.0	12.0	191.0	0.0	4.0
3	0.0	0.0	41.0	0.0	0.0
4	4.0	4.0	150.0	0.0	19.0
5	6.0	6.0	307.0	0.0	27.0
...	...	...	...	...	...
91	21.0	21.0	318.0	0.0	45.0
92	13.0	13.0	221.0	0.0	2.0
93	2.0	2.0	73.0	0.0	1.0
94	11.0	11.0	153.0	0.0	48.0
95	3.0	3.0	151.0	0.0	18.0

**Table 8: Sample training dataset for the perception dimension**

Student	Glossary	Content viewing	Exercises
1	0	0	2
2	0	0	2
3	2	0	3
4	0	0	2
5	10	3	3
6	12	4	2
7	0	0	2
8	6	0	4
9	5	6	2
10	0	0	2
...	...	...	...
2166	1	6	3
2167	0	0	2
2168	2	4	2

Prior to implementing K-means algorithm, a dimensionality reduction method principal component analysis *PCA* is used to reduce the dimension of the datasets. The K-means model then fits to the datasets to generate clusters based on similarity of data instances.

#### EXPERIMENTAL RESULT AND ANALYSIS

This section analyses the result of the experiment performed using K-means clustering. The main aim of K-means algorithm is to minimize inter cluster sum of squares. Inter cluster sum of squares is given below:

$$\text{Inter cluster sum of squares} = \sum_{i=0}^n \min_{\mu_j \in C} (\|x_i - \mu_j\|^2) \quad (2)$$

where  $n$  represents the total number of data points,  $x_i$  represents data point,  $C$  is the cluster and  $\mu_j$  represents mean of cluster data points in a given cluster.

The experiment initially performs Principal component analysis (PCA) to reduce dimensionality of the dataset. PCA transforms the dataset into two PCA components thereby showing observations in the data that can be grouped using K-means. Prior to running K-means the number of clusters is specified as 2, then initial centroids are randomly chosen. After initialization, each data point is assigned to its nearest centroid. Then new centroids are created by

taking the mean value of all the data points assigned to each previous centroid. K-means fits PCA components to learn clusters and returns labelled data corresponding to the specified clusters. The results of K-means clustering for the procession dimension is shown in Figure 1. and the clusters for the perception dimension is shown in Figure 2.

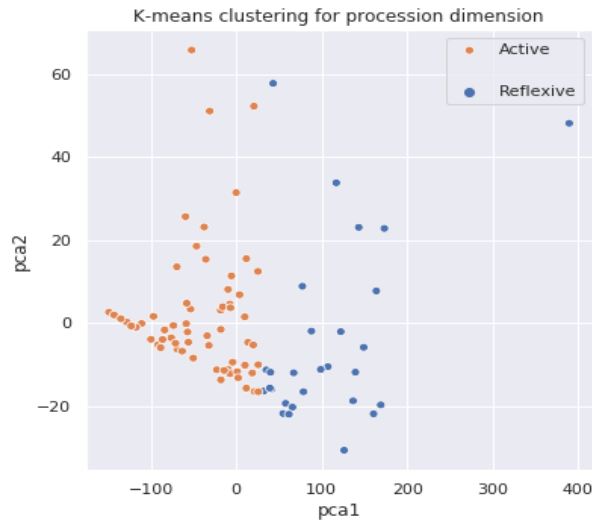


Figure 1: K-means clustering for procession dimension

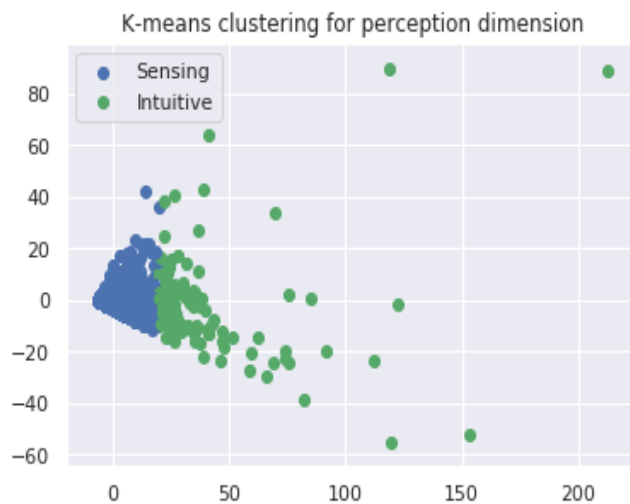


Figure 2: K-means clustering for perception dimension

In the procession dimension, 67 learners are active learners and 28 learners are reflexive learners. In the perception dimension, 109 are sensing learners while 2059 are intuitive learners.

To perform result analysis, the K-means clustering method fits a model with  $k$  number of clusters within a range of values for  $k$  from 1 to 4.

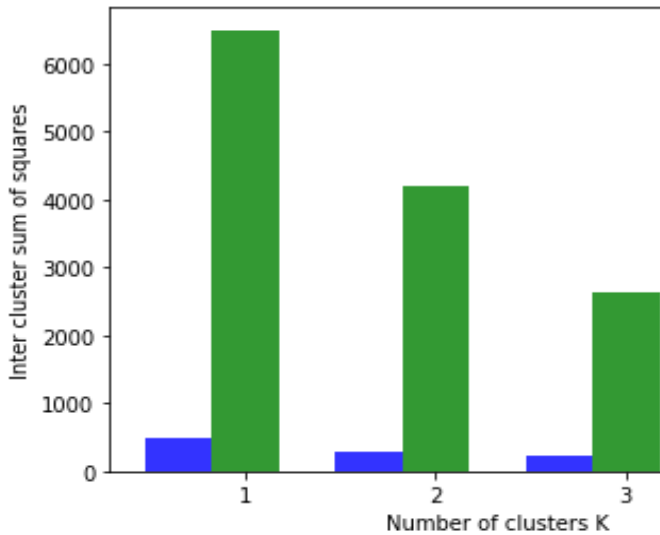


Figure 3 below shows inter cluster sum of squares for both procession and perception dimension, the inter cluster sum of squares decreases as number of clusters increases. The clusters are well-separated in the procession dimension whereas for the perception dimension k-means fails to split clusters into well-defined clusters. Table 9 below displays a summary of K-means results.

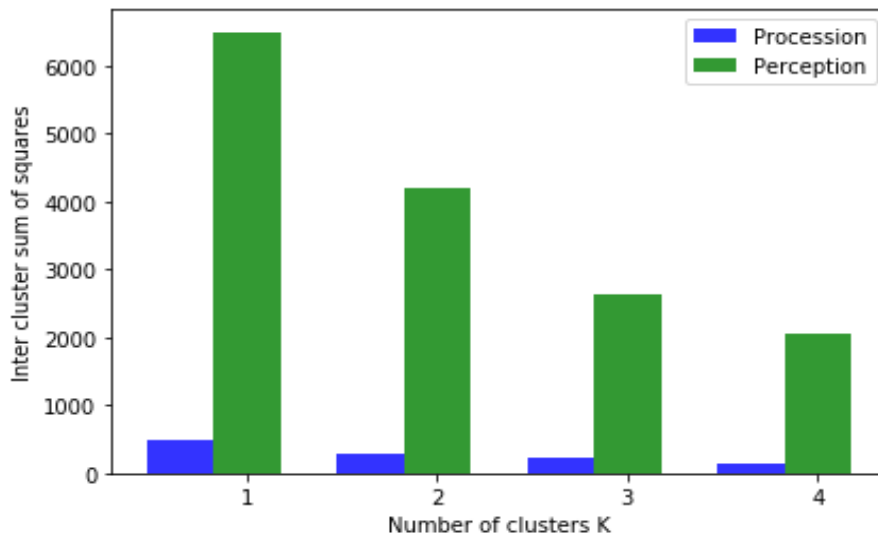


Figure 3: Inter cluster sum of squares for procession and perception dimension

Table 9: Summary of K-means result

No of clusters	Procession Dimension Sum of inter cluster squares	Perception Dimension Sum of inter cluster squares
1	474.99	6504.23
2	297.20	4198.01
3	216.84	2625.85
4	151.33	2064.28

The experiment is run on a Linux based PC with 4 Intel Core i3-5005U processor having a speed of 2.00 GHz and 7.7 GB of RAM. The implementation of principal component analysis *PCA* and K-means algorithm are carried out using scikit-learn machine-learning library in python (<https://scikit-learn.org/stable/index.html>).

**CONCLUSION**

This work evaluated the capability of k-means algorithm to detect pattern and cluster data based on feature similarity. The results obtained confirms differences in learning style for the procession dimension. Although K-means clustering fails to separate data set into well-defined clusters for perception dimension. This clustering algorithm serves as a good metric to monitor learners' behaviour.

The results of the experiment allows Instructors to monitor learning behaviour and to recommend learning material based on learners preference. For future work, the investigation will be conducted on a larger data set to validate results. For further experiment, recommender system to predict learning materials to learners will be considered.

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