



# PREDICTION ACCURACY ANALYSIS OF MACHINE LEARNING CLASSIFIERS ON STUDENT COURSE ASSESSMENT METHODS

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### ABSTRACT

There is growing need to improve the quality of education through an effective service delivery from educators. Also, educational institutions are searching for ways to reduce student failure rate. The rapid growth in size and availability of student data and robust algorithms to generate machine learning models, more accurate predictions and tailored learning interventions can be factored. The research investigates the prediction accuracy of machine learning algorithms, including Logistic Regression, Random Forest (RF), Support Vector Machine (SVM), K-Nearest Neighbors (KNN), Naive Bayes, XGBoost, and Gradient Boosting, applied to student learning attributes and course assessment. The aim is to evaluate the effectiveness of these algorithms in predicting student performance on various metrics. A dataset encompassing student learning attributes and assessment modes were analyzed. Each algorithm's predictive capabilities was assessed using accuracy, precision, recall and F1-score metrics. Logistic regression had the highest accuracy score of 0.93, SVM and XGBoost both achieved an accuracy 0f 0.90 while Random Forest, KNN and Naive Bayes achieved same accuracy score of 0.88 while Gradient Boosting achieved an accuracy score of 0.85 each which was the lowest. RF, SVM, KNN got the same F-score, recall and precision of 0.93, 0.97 and 0.90 respectively while Naive Bayes, XGBoost, and Gradient Boosting achieved the same recall of 0.94 while KNN had a recall of 0.97. Gradient Boosting had a precision of 0.89, and an F-score of 0.92, the F-score of Naïve Bayes was 0.93. This research underscores the potential of advanced machine learning techniques in enhancing educational outcomes.

Keywords: Prediction Accuracy, Machine Learning Algorithms, Student Performance, Course Assessment, Educational Data Mining

# INTRODUCTION

The introduction of machine learning (ML) into the educational sector has provided new avenues for understanding and strengthening student learning output (Xie and Yanxin, 2024; Liang et al., 2014). With the large volume of data generated by educational institutions, leveraging predictive analytics can assist educators identify significant factors that influence student performance and inform intervention techniques (Al-Shabandar et al., 2017). This research focuses on the prediction accuracy of several prominent machine algorithms-Logistic learning Regression, Random Forest, Support Vector Machine (SVM), K-Nearest Neighbors (KNN), Naive Bayes, XGBoost, and Gradient Boosting-when applied to student learning attributes and course assessment data. The comparison of these classifiers in these research aim to determine which classifier yields the most accurate predictions, which in turn supports data-driven decision-making in educational domain. As educational institutions mostly depend on data to tailor learning experiences, the need for efficient predictive models becomes a necessity. Understanding how different ML algorithms perform in this domain can assist educators in selecting the most appropriate tools for analyzing student data and improving academic output. This research will contribute to the area of educational data mining by holistically evaluating how effective these ML algorithms are in the prediction of student success relying on different student learning characteristics. Yang et al., 2024) employed deep

learning technique to effectively identify course characteristics from reviews, assesses learners' satisfaction, attention, and cost of improvement, and consequently formulated a prioritized list of course attributes for improvement.

The use of machine learning algorithms a tool in solving myriad of challenges in the education sector has been the focus of many researches, each delving into different areas of student performance prediction. (Chen et al, 2021; Chen et al. 2019) converted student dropout task into the learning behaviour and classification model using logical regression, support vector machine and decision tree. The model was used to track the registration characteristics and learning behaviour characteristics. Zihan et al. (2023) built the dropout prediction model by using enhanced decision tree, so as to predict the dropout probability of learners, and then compute the ratio in various degrees in order to derive varied intervention measures. Logistic Regression has been used mostly in researches because it is easy to implement and in all its simplicity and less difficulty in result interpretation, most profoundly in binary classification tasks which pertains to student success (Tang et al., 2018). In contrast, Random Forest, with its ensemble technique, has demonstrated robust performance in dealing with complex datasets, reducing overfitting, thereby guaranteeing an improve prediction accuracy (Xia and Qi, 2024; Xia and Qi, 2023). Support Vector Machines (SVM) are also prevalent in educational data mining due to their effectiveness in high-dimensional

spaces, making them suitable for datasets with numerous learning attributes. K-Nearest Neighbors (KNN), while straightforward, offers a unique perspective on local data structure and can be effective for identifying patterns based on proximity (Liang *et al.*, 2014). Naive Bayes classifiers which are probabilistic in solving problems in research have been deployed successfully in different educational contexts, especially in areas involving object type data (Chao, 2024). On the more advanced scale, XGBoost and Gradient Boosting have garnered traction for being able to handle huge datasets with different characteristics, which results in most cases outperforming conventional algorithms in terms of accuracy and computational efficiency (Burgos *et al.*, 2018).

Recent literature points out the significance of comparing these algorithms to identify the best solutions for specific educational datasets. Findings have shown that ensemble methods, such as XGBoost and Random Forest, most times yield more accurate and superior results compared to simpler models (LIU *et al.*, 2017). In all these findings, there remains a need for comprehensive comparisons that involves different array of ML algorithms, particularly when considering student learning characteristics and course assessment dataset.

This study aims to fill the research gap by providing a systematic evaluation of the prediction accuracy of these seven machine learning algorithms. The outcome of the research will not only strengthen the understanding of their applicability in educational parlance but also contribute to the wider area of educational data mining by discovering the most effective techniques for predicting student academic success (Alturki *et al.*, 2022).

#### MATERIALS AND METHODS

# **Data Collection**

Data is collected from students of Air Force Institute of Technology Kaduna, Nigeria using a questionnaire designed from Google form. The data collected includes student learning attributes which consists of attendance in classes, participation of students, student grades, and demographics like age and learning groups while the course assessment data comprises of assignment scores, examination results, total course grades and preferred assessment type. Student identification information (matriculation number and name) will not be used in the research in order to protect student privacy.

# **Data Preprocessing**

Data preprocessing is a fundamental step in the preparation of data before it is inputted in the ML algorithm (Ortiz *et al.*, 2024). It involves cleaning and transforming the collected data to make it suitable for analysis. This step includes: Handling Missing Values with methods such as imputation using KNNimputer from sklearn library and the use of fillna function from pandas library. Also null values and incomplete records will be dropped using dropna function from pandas library. Secondly, encoding categorical variables using label encoding and python get\_dummies function in order to facilitate numerical analysis. Then followed by feature scaling. This involves the standardization and normalization will be performed on numerical features to ensure uniformity across the dataset using standard scalar from Sklearn library

particularly for algorithms sensitive to the scale of input data, such as KNN and SVM. Lastly, feature selection phase. Feature selection aims to identify the most relevant attributes for predicting student outcomes (Tri *et al.*, 2024). The correlation analysis involving the use of heatmap and describe function all from pandas library will be employed to select a subset of features that do not have negative correlation so as to contribute significantly to model performance. This step helps to reduce dimensionality and also aid in the easy interpretability of the model (Kaur and Sarmadi, 2024).

# Model Training

The dataset is divided into x-train, y-train, x-test and y-test set. The x-train also known as the independent variable is a set of input features and y-train is the target variable or the dependent variable. Both x-training and y-train are used for training the model. The x-test is used to make predictions, the predicted values are the compared with the y-test data. The train-test-split function of sklearn is used to split the data randomly into training and testing sets using an 80-20 split. That is 80% for training and 20% for testing. Cross-validation will also be applied to ensure robustness and cut-off overfitting which might result in the model not being generative.

## **Model Evaluation**

The performance of each model is evaluated based on the following metrics: accuracy, precision, recall, and F-score (Prakash and Kalaiarasan, 2024). After model evaluation, a comparative analysis is carried-out to identify which algorithm performs best in terms of prediction accuracy and other evaluation metrics. Confusion matrices will be used to present the results elaborately (Dobson, 2024).). The performance metrics can be measured using the following index (Swaminathan *et al.*, 2024).

True Positive (TP): It is the case when both actual class & predicted class of data point is 1.

True Negative (TN): It is the case when both actual class & predicted class of data point is 0.

False Positive (FP): It is the case when actual class of data point is 0 & predicted class of data point is 1.

False Negative (FN): It is the case when actual class of data point is 1 & predicted class of data point is 0.

Accuracy is the ratio of correct predictions among the total predictions

(1)

$$accuracy = \frac{TP+TN}{TP+TN+FP+FN}$$

Precision is defined as the ratio of true positive predictions to the total predicted positives, indicating the accuracy of positive prediction. It is computed using the formula:

$$precission = \frac{1}{TP+Fp} \tag{2}$$

Recall is the proportion of true positive predictions among to the total predicted positives, indicating the accuracy of positive predictions. It is calculated using the formula:

$$Recall = \frac{TP}{TP + FN}$$
(3)

F1 Score is the harmonic mean of precision and recall, providing a balance between the two metrics (Sharma *et al.*, 2023). It is calculated using the formula:

$$F1 - Score = \frac{2*Recall*Precision}{Recall+Precision}$$
(4)



Figure 1a: Program Flowchart (Otu et al., 2023)



Figure 1b: Program Flowchart (Otu et al., 2023)

# **RESULTS AND DISCUSSION**

#### Logistic Regression

Logistic Regression serves as a fundamental baseline for binary classification problems. In the analysis, it demonstrated a high level of accuracy but often struggled with complex relationships in the data. While it is interpretable and computationally efficient, its performance is generally lower than more complex models (Lalitha *et al.*, 2021). This aligns with existing literature indicating that Logistic Regression may not capture nonlinear patterns effectively (Elvira *et al.*, 2024). Table 1 shows the classification report for the logistic regression model.

Table 1. Showing the result from the logistic regression algorithm	Table	1:	Showing	the result from	the logistic	regression	algorithm
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Accuracy: 0.93	precision	Recall	F1-score	Support
0	0.92	1.00	0.96	36
1	1.00	0.25	0.40	4
Accuracy			0.93	40
Macro avg	0.96	0.62	0.68	40
Weighted avg	0.93	0.93	0.90	40

The classification report for Table 1 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:  $accuracy = \frac{TP+TN}{TP+TN} = \frac{36+1}{1} = \frac{37}{1} = 0.925 \approx 0.93$ 

$$\begin{aligned} accuracy &= \frac{TP}{TP+TN+FP+FN} = \frac{3}{36+1+0+3} = \frac{1}{40} = 0.925 \approx \\ precission &= \frac{TP}{TP+Fp} = \frac{36}{36+3} = \frac{36}{39} = 0.92 \\ Recall &= \frac{TP}{TP+FN} = \frac{36}{36+0} = \frac{36}{36} = 1.00 \\ F1 - Score &= \frac{2*Recall*Precision}{Recall+Precision} = \frac{2*0.93*1.00}{0.93*1.00} = 0.96 \end{aligned}$$

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Figure 2: Confusion matrix showing predicted result using logistic regression algorithm

The confusion matrix depicts that the logistic regression algorithm was able to correctly predict 37 items and predicted 3 items incorrectly. The zero in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 3 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

# **Random Forest**

The Random Forest algorithm exhibited superior performance due to its ensemble (combination of a family of classifier algorithms) nature, which solves the problem of overfitting by averaging many decision trees (Balakrishnan and Coetzee, 2013). The use of the model produced a high accuracy, displaying its robustness against noise and its ability to handle huge datasets with many attributes. Attributes significance analysis showed that certain learning attributes were particularly influential, validating educational theories about student success factors. Table 2 shows the classification report of random forest model.

### Table 2: Showing the result from the random forest algorithm

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Accuracy: 0.88	precision	Recall	F1-score	Support	
0	0.90	0.97	0.93	36	
1	0.00	0.00	0.00	4	
Accuracy			0.88	40	
Macro avg	0.45	0.49	0.47	40	
Weighted avg	0.81	0.88	0.84	40	

The classification report for Table 2 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:  $accuracy = \frac{TP+TN}{TP+TN+FP+FN} = \frac{35+0}{35+0+1+4} = \frac{35}{40} = 0.875 \approx 0.88$ 





The confusion matrix shows that the random forest algorithm was able to correctly predict 35 items and predicted 4 items incorrectly. The 1 in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 4 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

#### Support Vector Machine (SVM)

SVM displayed promising results, especially when making use of the kernel functions to capture nonlinear relationships. Its accuracy was competitive, but training time was notably higher, especially with large datasets (Hadyaoui and Cheniti-Belcadhi, 2023). The choice of kernel most importantly affected the results, prioritizing the significance of parameter tuning in SVM applications. Table 3 shows the classification report of support vector machine model.

Table 3: Showing the result from the support vector machine algorithm

Accuracy: 0.90	precision	Recall	F1-score	Support	
0	0.90	1.00	0.95	36	
1	0.00	0.00	0.00	4	
Accuracy			0.90	40	
Macro avg	0.45	0.50	0.47	40	
Weighted avg	0.81	0.90	0.85	40	

The classification report for Table 3 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:

 $accuracy = \frac{TP+TN}{TP+TN+FP+FN} = \frac{36+0}{36+0+0+4} = \frac{36}{40} = 0.9 \approx 0.90$   $precission = \frac{TP}{TP+Fp} = \frac{36}{36+0} = \frac{36}{40} = 0.90$   $Recall = \frac{TP}{TP+FN} = \frac{36}{36+0} = \frac{36}{36} \approx 1.00$  $F1 - Score = \frac{2*Recall*Precision}{Recall+Precision} = \frac{2*0.90*1.00}{0.90+1.00} = 0.947 \approx 0.95$ 



Figure 4: Confusion matrix showing predicted result using support vector machine algorithm

The confusion matrix shows that the support vector machine (SVC) algorithm was able to correctly predict 36 items and predicted 4 items incorrectly. The 0 in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 4 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

## K-Nearest Neighbors (KNN)

KNN's output variable, is a function of the choice of distance metric and the number of neighbors (k). Although it was easy to implement, KNN manage to perform with highdimensional data due to the curse of dimensionality, resulting in a decreased accuracy compared to ensemble techniques. Its sensitivity to irrelevant attributes also highlighted the relevance of proper feature selection (Kloft *et al.*, 2014). Table 4 shows the classification report of K-Nearest Neighbors (KNN) model.

Table 4: Showing the result from the K-Nearest Neighbor	rs (KNN) algorithm
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Accuracy: 0.88	precision	Recall	F1-score	Support	
0	0.90	0.97	0.93	36	
1	0.00	0.00	0.00	4	
Accuracy			0.88	40	
Macro avg	0.45	0.49	0.47	40	
Weighted avg	0.81	0.88	0.84	40	

The classification report for table 4 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:  $accuracy = \frac{TP+TN}{TP-TPV-TPV-TPV-TPV} = \frac{35+0}{10} = \frac{35}{10} = 0.875 \approx 0.88$ 

 $accuracy = \frac{TP+TN}{TP+TN+FP+FN} = \frac{35+0}{35+0+1+4} = \frac{35}{40} = 0.$   $precission = \frac{TP}{TP+FP} = \frac{35}{35+4} = \frac{35}{39} = 0.90$   $Recall = \frac{TP}{TP+FN} = \frac{35}{35+1} = \frac{35}{36} \simeq 0.97$  $F1 - Score = \frac{2*Recall*Precision}{Recall+Precision} = \frac{2*0.92*0.97}{0.92+0.97} = 0.93$ 



Figure 5: Confusion matrix showing predicted result using K-Nearest Neighbors (KNN) algorithm

The confusion matrix shows that the K-Nearest Neighbors (KNN) algorithm was able to correctly predict 35 items and predicted 5 items incorrectly. The 1 in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 4 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

# Naive Bayes

Naive Bayes produced a surprisingly effective performance given its simplicity (Qiu *et al.*, 2016). This model is particularly useful for object (string, date) data and demonstrated resilience against attribute independence assumptions. While it did not achieve the highest accuracy, it performed very well in terms of speed and efficiency, making it a valuable choice for real-time applications. Table 5 shows the classification report of Naïve Bayes model.

Accuracy: 0.88	precision	Recall	F1-score	Support	
0	0.92	0.94	0.93	36	
1	0.33	0.25	0.29	4	
Accuracy			0.93	40	
Macro avg	0.96	0.62	0.68	40	
Weighted avg	0.93	0.93	0.90	40	

Table 5: Showing the result from the Naïve Bayes algorithm

The classification report for Table 5 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:  $accuracy = \frac{TP+TN}{TP+TN} = \frac{34+1}{2} = \frac{35}{2} = 0.875 \approx 0.88$ 

$$\begin{aligned} accuracy &= \frac{T}{TP+TN+FP+FN} = \frac{3}{34+1+2+3} = \frac{1}{40} = 0, \\ precission &= \frac{TP}{TP+Fp} = \frac{34}{34+3} = \frac{34}{37} = 0.92 \\ Recall &= \frac{TP}{TP+FN} = \frac{34}{34+2} = \frac{34}{36} \simeq 0.94 \\ F1 - Score &= \frac{2*Recall*Precision}{Recall+Precision} = \frac{2*0.92*0.94}{0.92+0.94} = 0.93 \end{aligned}$$

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Figure 6: Confusion matrix showing predicted result using Naïve Bayes algorithm

The confusion matrix shows that naïve Bayes algorithm was able to correctly predict 35 items and predicted 5 items incorrectly. The 2 in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 3 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

# XGBoost

XGBoost outperformed many other algorithms, showcasing its strength in handling structured data and its ability to model intricate interactions. Its gradient boosting framework and built-in regularization led to high accuracy and robustness, inferring its status as a good choice in many prediction tasks (Song, 2022). The application of cross-validation also strengthened its reliability. Table 6 shows the classification report of XGBoost model.

Table 6: Showing the result from the XGBoost algorithm

Accuracy: 0.90	precision	Recall	F1-score	Support	
0	0.90	1.00	0.95	36	
1	0.00	0.00	0.00	4	
Accuracy			0.90	40	
Macro avg	0.45	0.50	0.47	40	
Weighted avg	0.81	0.90	0.85	40	

The classification report for Table 6 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows: TP+TN 36+0 36 36 36

 $=\frac{36}{36}$ = 0.90accuracy =TP+TN+FP+FNTP \_\_\_\_\_36 36+0+0+43640 = 0.90 $precission = \frac{11}{TP+Fp} = \frac{30}{36+4}$ = 40  $\frac{1}{N} = \frac{36}{36+0} = \frac{36}{36}$   $\frac{2*Recall*Precision}{2}$ TP $Recall = \frac{1}{TP + FN}$  $\simeq$ 1.00  $\frac{2*0.90*1.00}{0.947} = 0.947 \simeq 0.95$ F1 - Score == Recall+Precision 0.90+1,00





#### **Gradient Boosting**

Similar to XGBoost, the Gradient Boosting model showed a capable predictive power but was generally slower and more susceptible to overfitting without proper tuning. The loop nature of boosting allows for improved performance on various tasks, but it requires meticulous weight optimization (Wang *et al.*, 2020). Table 7 shows the classification report of Gradient Boosting model.

Table	7:	Showing	the the	result from	the	Gradient	Boosting	algorithm
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Accuracy: 0.85	precision	Recall	F1-score	Support	
0	0.89	0.94	0.92	36	
1	0.00	0.00	0.00	4	
Accuracy			0.85	40	
Macro avg	0.45	0.47	0.46	40	
Weighted avg	0.81	0.85	0.83	40	

The classification report for table 7 is generated from model evaluation metrics using equation 1, 2, 3 and 4 as follows:

 $accuracy = \frac{TP+TN}{TP+TN+FP+FN} = \frac{34+0}{34+0+2+4} = \frac{34}{40} = 0.85$   $precission = \frac{TP}{TP+Fp} = \frac{34}{34+4} = \frac{34}{38} = 0.89$  $Recall = \frac{TP}{TP+FN} = \frac{34}{34+2} = \frac{34}{36} = 0.94$ 

 $F1 - Score = \frac{2*Recall*Precision}{Recall+Precision} = \frac{2*0.90*0.94}{0.90+0.94} = 0.9195 \approx 0.92$ 



Figure 8: Confusion matrix showing predicted result using Gradient Boosting algorithm

The confusion matrix shows that the Gradient Boosting algorithm was able to correctly predict 34 items and predicted 6 items incorrectly. The 2 in the upper right corner of the matrix which stands for false positive (FP) occurs when actual class of data point is 0 and predicted class of data point is 1. While the lower left corner which designates false negative (FN) shows 4 items incorrectly predicted by the algorithm occurs in a case when actual class of data point is 1 and predicted class of data point is 0.

# CONCLUSION

The comparative analysis of these machine learning algorithms showed important variations in their predictive accuracies concerning student learning characteristics and course assessment methods. Logistic Regression, support vector and XGBoost emerged as the most effective algorithms for this dataset, indicating their superiority in handling intricate educational data. Future research should explore hybrid models or ensemble technique which employs the combination of the strengths of these algorithms to further strengthen prediction accuracy.

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